



## Tampa Cricket League : 2025 - Super Weekend T10 : Rules

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### Super Weekend Match Rules:

1. Each innings will be 10 overs long.
2. The first 2 overs are powerplay overs with only 2 fielders outside the inner circle.
3. The batting team will decide to choose their own powerplay over after the 5<sup>th</sup> over and before the 8<sup>th</sup> over. This means they have an option to call either the 6<sup>th</sup> or the 7<sup>th</sup> over as a pp over. One of the batsmen at the crease will let the umpire at the end of the 5<sup>th</sup> or the 6<sup>th</sup> over. Only 3 fielders are allowed outside the inner circle. The bowling team will have to bowl a new bowler for this over, one who has not bowled the previous over.
4. The 10<sup>th</sup> and last over of the innings would be another powerplay over with only 3 fielders outside the inner circle. This would be a new bowler who has not bowled so far in the innings.
5. Batting will be done from one end only. The team batting can decide which side they want to bat from. Each team can choose their respective ends when it comes to their batting. **Note:** The batting team should make sure they are looking at sunlight and everything before choosing the end. Once chosen, you cannot ask the umpire to change because of sunlight. This is very important for matches happening at 5PM.
6. Each team can choose 12 players in the team. If you have 11 at the time of the toss, you will get to choose only 11. We cannot ask the umpire or the opposition to wait for the 12<sup>th</sup> player or include the 12<sup>th</sup> player who is not on the ground yet. Umpires must verify all 11 or 12 players are on the ground.
7. 12<sup>th</sup> player can be active only in one innings of the game for the team. i.e he only can bat or bowl during one of the innings and teams have to declare 12<sup>th</sup> player and his role in the game at the toss (example :batter /bowler).
8. 12<sup>th</sup> player can play the role of substitute fielder with umpire's approval during his non active innings.
9. There is no team uniform required but shorts and sleeveless shirts are not permitted. Only cricket shoes or sneakers and other sports shoes are allowed. The umpires have the right to disqualify a player not following this dress code.
10. Umpires are the final authority. If the situation warrants, captains from both teams will talk to the umpires, but once the umpires make a ruling, it is Final. If any team or their members try to disrupt the proceedings, umpires have the right to stop the match and declare the other side as winners. No arguing or offensive language against the umpires will be tolerated.



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11. Games have to start by scheduled time promptly. The scheduled start times are published and posted on Captains whatsapp group. Toss is done 5 minutes before the scheduled time and if there is less than 8 players at the scheduled time, toss will go to the oppositions team

### 1. General Rules:

- 1.1. Teams participating in the tournament will have to strictly follow the TCL COVID 19 guidelines published on the website. By signing up for the tournament captains will be considered to have agreed to strictly follow the guidelines.
- 1.2. All the professional cricketing rules apply with a few specific changes and explanations as given below in the document.
- 1.3. By participating in this league players which are represented by captains do assume all the risks and hazards incidental to the conduct of activities and transportation to and from activities. Also they do agree to further release, absolve, indemnify and hold harmless the TampaCricketLeague, Organizers, sponsors, volunteers and supervisors appointed by the TampaCricketLeague (referred to as TCL). Players, Volunteers and teams participate in the league with an understanding that Cricket is a serious sport and injuries from participation in this sport can be serious.
- 1.4. TCL Organizers and/or TCL Board or any volunteers, sponsors can't be held responsible for any injuries or accidents caused, while playing or outside and also can't be held responsible for any medical attention. It is participating team's responsibility to provide medical attention if needed to their players. The insurance bought by the league is as per the county guidelines and it is only in secondary nature for the players. They have to use their primary insurance for any claims.
- 1.5. "In case of any discrepancy, the Organizing committee's decision is final and shall not be contested."
- 1.6. Captains are solely responsible for the conduct of the players. In case of dispute only the team captain shall voice his concern to the umpires in the match.
- 1.7. Captains will be representing the teams in case of the dispute on or off the field. In case of a scenario where teams split and different groups claim team responsibility, TCL organizing committee will consider the current playing roster and can ask the players provide their written proof of allegiance towards any of the groups. TCL committee holds final rights on their decision in such scenarios.
- 1.8. Umpires' decision shall remain FINAL. (There shall be no arguments regarding the decision).
- 1.9. Personal abuse against the umpires or players will not be accepted. If this rule is violated by any team/players, then TCL Committee and/or Board will review the situation and can take stringent action against the player/captain/Team violating the rule.
- 1.10. If the committee finds any of the above rules not followed then TCL committee and/or Board may take stern action against the player/captain/team, which may amount to debarring the team and its players from the present and future Tampa Cricket League events.



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- 1.11. If match is played in Evans Park and ball hits any light poles **above** the blue padding or marker, or oak tree or the oak tree branch without touching the ground inside the boundary, then it is considered as six runs. If the ball hits on or below the pole padding/mark and crosses the boundary then it is considered as 4 runs. Catches after touching pole is not considered as legal out. It will be considered as ball in play.
  - 1.12. There can be no sledging and no bad language under any circumstances against opponent's team or Umpires officiating the match. Only Captains should raise concerns to umpires if any. Umpires should refrain from getting into arguments and take video recordings where ever possible. Such recordings should be shared with the committee to take further action on the players/team at fault.
  - 1.13. If a player is found using bad language against the opposition or having bad conduct like indulging in personal/physical abuse, the captains can raise the issue with umpires on field and TCL tournament Committee. Umpires can warn the offending players and captain. TCL Tournament Committee after consulting with officiating umpires will decide on the issue. If found the player guilty, can be suspended from a game or tournament. If team members repeat the offense, then captain and/or the entire team can be suspended from TCL. TCL tournament Committee's decision will be final in such case.
  - 1.14. No outsider or a spectator is allowed to enter the playing area unless that person is part of the roster or a registered physio with the TCL who is going in to assist with injuries or water breaks.
  - 1.15. During the dispute only captain of the participating teams should go and talk to the umpires in a civilized and respectful manner.
  - 1.16. Umpires are expected to conduct the games in a civilized and respectful manner.
  - 1.17. There is no minimum games requirements for the players to play in Playoffs
- Any suggestions, complaints, concerns can be sent to [tcl-committee@googlegroups.com](mailto:tcl-committee@googlegroups.com)

## 2. Miscellaneous:

- 2.1 All the other TCL standard rules are applicable and refer to the rules link below:  
[1747360080TCL Rules ver37.pdf](#)